

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick Off
Class:	#19 Youth W/T
Judge:	Jeffell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

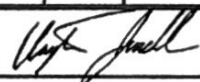
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W Bridge	W Rope	T Side	T Pole	B	T out Top	W Loop	L H Gate					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
1	MANEUVER													
	PENALTY													
	MANEUVER SCORE													
	MANEUVER													
	PENALTY													
	MANEUVER SCORE													
	MANEUVER													
	PENALTY													
	MANEUVER SCORE													
	MANEUVER													
	PENALTY													
	MANEUVER SCORE													
	MANEUVER													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	5/8
Show:	
Class:	#19 Youth W/T
Judge:	Rusty Rea

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
MANEUVER DESCRIPTION		W Bridge	W Circle	R	Serp	T Pole	B	Toy Tail	W Gate	L H Gate				
MANEUVER		1	2	3	4	5	6	7	8	9				
1	Sc													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: *Rusty Rea*

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick Off
Class:	#20 Youth
Judge:	Jerrell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		W Brd	W Side	R Side	W Side	R Side	W Side	R Side	W Side	R Side				
MANEUVER		1	2	3	4	5	6	7	8	9				
228	PENALTY MANEUVER SCORE		-1		-3		-1	OP				6	68.5	
				69				67.1				67.1		
178	PENALTY MANEUVER SCORE			-5-1			-1					7	64	
				71			70			71				
464	PENALTY MANEUVER SCORE			-1				-1				2	68	
				70				70						
	PENALTY MANEUVER SCORE													
	PENALTY MANEUVER SCORE													
	PENALTY MANEUVER SCORE													
	PENALTY MANEUVER SCORE													

Judge's Signature: _____

Jerrell

AQHA

AQHA RANCH TRAIL

Date:	5/8
Show:	
Class:	#20 Youth
Judge:	Rusty Rae

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
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- missing or evading a part of log/obstacle with 1 foot

5 points

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- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION	MANEUVER	W Brndg	W Dole	T Strp	RL Pic	Back	RT, T pol	W dgo	LH gate					
		1	2	3	4	5	6	7	8	9				
1	225													OP
		PENALTY												
		MANEUVER SCORE	.5	.5	0	0	.5		-.5	0				
2	178													
		PENALTY			5.1									
		MANEUVER SCORE	1/2	1/2	-1	0	1	1/2	1/2	0			7	65
3	414													
		PENALTY			1									
		MANEUVER SCORE	0	1/2	-1/2	+1/2	1/2	1/2	1/2	1/2			2	70
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Rusty Rae

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick Off
Class:	#21 19 & OVER W/T
Judge:	Jerrill

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

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- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

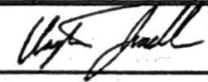
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		W Bldg	Sp	T Strid	T Pdc	B	T out	T in	LH gate						
MANEUVER		1	2	3	4	5	6	7	8	9					
268	PENALTY	-3-3				-1			-1	-5 OP			13		51.5
	MANEUVER SCORE	-1 1/2	-1	-1/2	-1/2	-1/2	0	0	-1 1/2						
450	PENALTY		-1		-1		-1						3	69	
	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	0						
203	PENALTY						-1						1	69.5	
	MANEUVER SCORE	+1/2	+1/2	-1/2	0	+1/2	-1/2	0	0						
242	PENALTY							-1					1	68.5	
	MANEUVER SCORE	-1/2	+1/2	0	0	0	0	0	-1/2						
280	PENALTY				-1								1	70.5	
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	-1/2						
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	5/8
Show:	
Class:	#21 19 & over W/T
Judge:	Dusty Rat

1 point

- over-bndled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

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WO Entry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W Bt w/d	Log	T Strid	T Pole	B	T out/Tail	W/B	LH gate					
	MANEUVER	1	2	3	4	5	6	7	8	9				
1	268	3			1	1		1	OP			11		OP
		MANEUVER SCORE	-1/2	-1	0	1/2	0	0	1/2	-1/2				
2	4400		1		1		1					4		OP
		MANEUVER SCORE	1/2	-1	1/2	0	1/2	0	1/2	0				
3	203						1					1		71
		MANEUVER SCORE	1/2	1/2	0	1/2	1/2	-1/2	1/2	0				
4	242						1	1				2		69
		MANEUVER SCORE	0	0	1/2	0	1/2	0	0	0				
5	230				1							1		71
		MANEUVER SCORE	0	1/2	0	0	1/2	1/2	1/2	0				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: *Dusty Rat*

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick Off
Class:	#22 19 & OVER
Judge:	Jerrell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- slipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
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- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
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- letting go of gate
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- lameness
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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION MANEUVER	NO STRIDE	W STRIDE	T STRIDE	QL STRIDE	BACK	VT STRIDE	WISU	WD	14	20	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9					
651				-1								1	69.5	
	PENALTY													
	MANEUVER SCORE	+1/2	-1/2	0	0	+1	0	-1/2	0					
434				-3-3		-1						7	61.5	
	PENALTY													
	MANEUVER SCORE	+1/2	0	0	-1	0	0	-1/2	-1/2					
464				-1-3								4	64.5	
	PENALTY													
	MANEUVER SCORE	+1/2	+1/2	0	-1/2	-1/2	+1/2	0	-1					
1927				-1						-5-5		16		52
	PENALTY													
	MANEUVER SCORE	0	0	+1/2	+1/2	0	0	-1/2	-1/2					
280				-1-1		-1				-1		7	63.5	
	PENALTY													
	MANEUVER SCORE	+1/2	+1/2	0	-1	+1/2	0	0	0					
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	5/8
Show:	
Class:	#22 19 & over
Judge:	Rusty Rae

- | | | |
|---|---|--|
| <p>1 point</p> <ul style="list-style-type: none"> - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less | <p>3 points</p> <ul style="list-style-type: none"> - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot | <p>Off Pattern (OP) - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate |
| <p>5 points</p> <ul style="list-style-type: none"> - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot | <p>Disqualified - 0 Score</p> <ul style="list-style-type: none"> - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/ rider | |

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
MANEUVER DESCRIPTION		W Br. dng	W Sp. Vc	T Scd	QL pic	BACK	XT, T rld	W. S. U	W. L. H gate					
MANEUVER		1	2	3	4	5	6	7	8	9				
1	1051	1											23	
		MANEUVER SCORE	1/2	1/2	1/2	1/2	1	1/2	1/2	0				
2	434				3.3		1	1				8	61	
		MANEUVER SCORE	1/2	0	0	-1	0	0	0	-1/2				
3	464				1.3		1					6	61 1/2	
		MANEUVER SCORE	1/2	1/2	1/2	-1/2	0	0	1/2	-1				
4	PBT				1					5.56			OP	
		MANEUVER SCORE	-1/2	1/2	0	0	0	1/2	1/2	OP				
5	280				1.3		1	1.1				8	63 1/2	
		MANEUVER SCORE	1/2	1/2	1/2	-1	0	0	1/2	1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Rusty Rae

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Wick Off
Class:	#23 Open
Judge:	Jorrell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		W Bridle	W Saddle	T Side	RL Side	Back	ET	Tail	Upright	LH Gate					
MANEUVER		1	2	3	4	5	6	7	8	9					
217	PENALTY MANEUVER SCORE				-1										
		0	0	+1/2	-1	+1/2	+1	+1/2	-1/2				2	69	
873	PENALTY MANEUVER SCORE			-5/5	-5			-1	-1-3						
		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2				25	38	
228	PENALTY MANEUVER SCORE				-3										
		+1/2	0	-1/2	-1	0	0	-1/2	0				3	65.5 ⁺	
207	PENALTY MANEUVER SCORE				-3										
		+1/2	-1/2	0	-1	0	0	0	+1/2				3	66.5	
1927	PENALTY MANEUVER SCORE			-1	-1-1										
		+1/2	+1/2	0	-1	0	0	0	-1/2				24		44.5
651	PENALTY MANEUVER SCORE							-1							
		0	0	+1	+1/2	+1	+1/2	+1/2	0				1	72.5	
1432	PENALTY MANEUVER SCORE				-1-3										
		0	+1	+1/2	-1/2	+1	+1/2	+1/2	+1/2				4	69.5	
464	PENALTY MANEUVER SCORE				-3-1	-1									
		+1/2	+1/2	+1	-1/2	-1/2	+1/2	-1/2	+1/2				5	65.5	

Judge's Signature: *Jorrell*

AQHA

AQHA RANCH TRAIL

Date:	5/8
Show:	
Class:	#23 Open
Judge:	Rusty Roe

- | | | |
|---|---|---|
| <p>1 point</p> <ul style="list-style-type: none"> - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less | <p>3 points</p> <ul style="list-style-type: none"> - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot | <p>Off Pattern (OP) - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate |
| <p>5 points</p> <ul style="list-style-type: none"> - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot | <p>Disqualified - 0 Score</p> <ul style="list-style-type: none"> - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider | |

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		W Bridg	W Sp-R	T Sld	RL Dc	BACK	KT, TDR	WH 3rd	LH 1st						
MANEUVER		1	2	3	4	5	6	7	8	9					
3	1	217						1					1	69 1/2	
			0	1/2	0	-1	1/2	1/2	0	0					
8	2	873			5.55	5		1.1	4.13	5			32	33.5	
			-1/2	0	-1 1/2	-1	1/2	0	-1	-1					
6	3	855				3.1			1				4	67	
			1/2	0	1/2	-1	0	0	1/2	1/2					
4	4	807				3							3	66.1	
			1/2	1/2	1/2	-1	1/2	0	1/2	1/2					
10	5	1927			1	1.1				5.2			8		CP
			1	1/2	-1/2	-1/2	0	1/2	0	0					
6	6	661						1					1	73 1/2	
			1/2	1/2	1	1/2	1	1/2	1/2	0					
7	7	1432				1.3							4	70	
			1/2	1	1/2	0	1/2	1/2	1/2	1/2					
7	8	4164				3.1	1			1			6	65	
			1/2	1/2	1/2	-1	0	1/2	0	0					

Judge's Signature: *Rusty Roe*

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick off
Class:	#23 Open
Judge:	Jerrell

1 point

- over-bridged (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- slipping over or falling to step into required space
- spill pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

2 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

3 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION MANEUVER	BRIDGE	SP	Scop	LEAD-OB	BACK	XT	T	W 360	GATE	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9				
417	PENALTY				-1-3				-5-5 OP				
	MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	-1/2		19		41
170	PENALTY						-1-1						
	MANEUVER SCORE	0	+1/2	-1/2	-1/2	0	-1/2	+1	0		2		67
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	8/8
Show:	
Class:	#03 OPEN
Judge:	Rusty Rae

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hind bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		WBridl	W ² Break	Tscop	RL Pad	BACK	ET Pad	W ² Dis	LH Gal					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
MANEUVER														
A	417				1.3				5.5			14		OP
		0	1/2	0	1	0	0	0	0					
5	10							1.1	1			3	6 1/2	
		1/2	0	0	1/2	1/2	0	0	0					

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	5-8-26
Show:	Summer Kick Off
Class:	#24 NOVICE
Judge:	Jerrell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		W B. V. P.	W S. P. S.	T S. C. D.	RL. P. L. E.	B. A. C. K.	X. T. T. P. E.	U. S. P. N. O.	L. H. O. S. T.						
MANEUVER		1	2	3	4	5	6	7	8	9					
611	PENALTY				-3-3		-1		-5 OP						
	MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2			12	53.5		
216	PENALTY				-1			-3							
	MANEUVER SCORE	0	-1	-1/2	-1/2	0	-1/2	-1	0			4	62.5		
280	PENALTY		-1					OP	-1						
	MANEUVER SCORE	0	-1/2	0	+1/2	0	-1/2	-1/2	0			2	67		
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

NO WALK

Judge's Signature: *Jerrell*

AQHA

AQHA RANCH TRAIL

Date:	5/5
Show:	
Class:	#24 Novice
Judge:	Dusty Rae

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate

- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W Bridle	W Reins	T Sec'd	RL pole	BACK	xt. T pole	W, 3rd	no LH gate					
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9				
3	1	6/11			3,5		1,1	1	5	OP		14	560	OP
		MANEUVER SCORE	1/2	0	1/2	1	1/2	0	1/2	0				
		PENALTY												
2	2	2/6		1		1		3,1,1				8	61/2	
		MANEUVER SCORE	1/2	1/2	0	1/2	1/2	0	1/2	0				
		PENALTY												
3	3	2/80		1					OP	1/2		2	70	OP
		MANEUVER SCORE	0	1/2	1/2	1/2	1/2	1/2	0	1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: *[Signature]*